

YSDN2005 - F17 Processes and Workflow: Visual Interaction Design

Name

Student Name

Project 3 - Mobile Application

Proposal <i>(Written Component, Application Architecture, Persona)</i>	0	3
Mood Boards <i>(Option A, Option B)</i>	0	3
Wireframes <i>(Low Fidelity, Mid Fidelity)</i>	0	4
High Fidelity Interactive Prototype <i>(InVision Link)</i>	0	10
User Experience Elements - UX <i>(Logical flow/grouping of content, proper navigation/linking of screens, depth of the product features)</i>	0	5
User Interfaces Elements - UI <i>(Overall look & feel, Colours, Typography, Grid, Hierarchy)</i>	0	5
UserTesting Component <i>(Questions Proposition, Excel File Study Metrics, Take Aways Text Component)</i>	0	5

Total 0 35

Grade

Notes